

Bachelor of Creative Arts
(Visual Effects & Entertainment Design) 2D STREAM
Study Planner



Name:

Student ID:

Date:

F I R S T	COMS1001 Academic and Professional Communication OR VEED1003 Essential Multimedia	VEED1400 Digital Fundamentals 1	VEED1402 Core Studio 1	CREA1001 Introduction to the Creative Arts
	COMS1001 Academic and Professional Communication OR VEED1003 Essential Multimedia	VEED1401* Digital Fundamentals 2	VEED1403 Digital Principles 1	First Level Option Topic from these subject areas: COMP, CREA, INNO, SCME, VEED, VISA
S E C O N D	VEED2108* Multimedia Production Part 1	VEED2400* Digital Fundamentals 3	VEED2403* Digital Principles 2	Second Level Option Topic from these subject areas: COMP, CREA, INNO, SCME, VEED, VISA
	Select one of: CREA2106 INDG2001 INDG2002 INDG2004	VEED2401* Digital Fundamentals 4	VEED2402* Core Studio 2	Select on of: VEED2109 VEED2420 VEED3005 VEED3014
T H I R D	VEED3302* Digital Entertainment Production 2	VEED3400 Research and Development 1	VEED3420 Creative Production 3	Third Level Elective Topic
	CREA3004 Creative Ventures	VEED3410 Research and Development 2	VEED3421 Creative Production 4	VEED3401 Creative Practice

Core Topics
Option Topics

Please note:

- This document is provided as a guide only. Students are responsible for ensuring that they have completed their study according to the official [Course Rule](#)
- Topic information for all topics, including pre-requisites can be found on the [Topic Page](#)
- Advice on which elective to choose is available on the [Elective Advice](#) page
- General enrolment assistance is available via [Ask Flinders](#)
- For specific course advice e-mail: courseadvice.HASS@flinders.edu.au

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F I R S T L E V E L	S E M E S T E R 1	COMS1001 Academic and Professional Communication OR VEED1003 Essential Multimedia	VEED1400 Digital Fundamentals 1 BOOTCAMP Includes: 3D Animation 3D Anatomy (Sculpting) 2D Perspective	VEED1402 Core Studio 1 SELECT ONE OF THE FOLLOWING WORKSHOPS*: Character Design 1 (2D) Digital Painting 1 (2D) Creature Design 1 (2D/3D) 3D Modelling 1 (3D) 3D Animation 1 (3D) *These are offered again in VEED1403 (Semester 2) you will take two of these over the year. You CANNOT take the same workshop twice.	CREA1001 Introduction to the Creative Arts
	S E M E S T E R 2	VEED1003 Essential Multimedia or COMS1001 Academic and Professional Communication	VEED1401 Digital Fundamentals 2 BOOTCAMP 2D	VEED1403 Digital Principles 1 SELECT ONE OF THE FOLLOWING WORKSHOPS*: Character Design 1 (2D) Digital Painting 1 (2D) Creature Design 1 (2D/3D) 3D Modelling 1 (3D) 3D Animation 1 (3D) *Do no select the same workshop you chose last semester in VEED1402.	Level 1 Option Topic/See table below

Level 1 Elective/Option Topics

Semester 2

**Any VEED/SCME Level 1 Option Topic from the Course Rule, including:*

VEED1411
 Art and Design Practice 1
 (Design Fundamentals & Graphic Design)
 (Recommended*)

OR

VEED1410
 Production Project 1
 (3D & VFX)

OR

VISA1402
 Painting

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S E M E S T E R 1 L E V E L 2	VEED2108 Multimedia Production Part 1	VEED2400 Digital Fundamentals 3 BOOTCAMP 2D	VEED2403 Digital Principles 2 SELECT ONE OF THE FOLLOWING WORKSHOPS*: Character Design 2a Storyboarding 1a Matte Painting & VFX 1a	Level 2 Option Topic/See table below
	CREA2106 Creative Arts Theory and Practice OR INDG2001 Black Poetics: Indigenous Literary Studies OR INDG2002 First Nations Visual Art OR INDG2004 Reconciliation and Indigenous Knowledges	VEED2401 Digital Fundamentals 4 BOOTCAMP 2D	VEED2402 Core Studio 2 SELECT ONE OF THE FOLLOWING WORKSHOPS*: Character Design 2b Storyboarding 1b Matte Painting & VFX 1b	Level 2 Option Topic/See table below

Level 2 Elective/Option Topics

Semester 1	Semester 2
<p><i>*Any VEED/SCME Level 2 Option Topic from the Course Rule, including:</i></p> <p style="text-align: center;"><u>VEED2421</u> Creative Production 2 SELECT ONE OF THE FOLLOWING WORKSHOPS*: 2D Animation 1a Creature Design 1a Digital Painting 1a Vehicle & Mech Design 1a</p> <p style="text-align: center;">OR <u>VEED2413</u> Studio Practice 2 (SU - Intensive Summer School)</p> <p style="text-align: center;">OR <u>VEED3005</u> Digital Games (VEED3005 is a non-semester 1 topic that runs between January - April. Please look at the topic page for dates)</p> <p style="text-align: center;">OR <u>VEED3014</u> VFX Histories and Theories</p>	<p><i>*Any VEED/SCME Level 2 Option Topic from the Course Rule, including:</i></p> <p style="text-align: center;"><u>VEED2420</u> Creative Production 1 SELECT ONE OF THE FOLLOWING WORKSHOPS*: 2D Animation 1b Digital Painting 2b Creature Design 2b (Recommended*)</p> <p style="text-align: center;">OR <u>VEED2109</u> Multimedia Production Part 2 (Advanced multimedia & production techniques)</p>

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T H I R D L E V E L	S E M E S T E R 1	VEED3302 Digital Entertainment Production 2	VEED3400 Research and Development 1 BOOTCAMP 2D	VEED3420 Creative Production 3 SELECT ONE OF THE FOLLOWING WORKSHOPS*: Character Design 3a Storyboarding 2a Digital Painting 3a Matte Painting & VFX 2a	Level 3 Elective Topic/See table below
	S E M E S T E R 2	CREA3004 Creative Ventures	VEED3401 Creative Practice BOOTCAMP 2D	VEED3421 Creative Production 4 SELECT ONE OF THE FOLLOWING WORKSHOPS*: Character Design 3b Storyboarding 2b Matte Painting & VFX 2b	VEED3410 Research and Development 2 SELECT ONE OF THE FOLLOWING WORKSHOPS*: 2D Animation 2b Digital Painting 3b Vehicle & Mech Design 2b Creature Design 3b

Level 3 Elective/Option Topics

Semester 1

**Any VEED/SCME Level 3 Option Topic from the Course Rule, including:*

VEED2421

Creative Production 2

SELECT ONE OF THE FOLLOWING WORKSHOPS:**

2D Animation 1a

Creature Design 2a

Digital Painting 2a

Vehicle & Mech Design 1a

(VEED2421 is recommended for those who haven't already completed VEED2421)

OR

VEED3014

VFX Histories and Theories

OR

VEED3005

Digital Games

(VEED3005 is a non-semester 1 topic that runs between January - April. (Please look at the topic page for dates)

OR

VEED2413

Studio Practice 2 SU (Intensive Summer School)

OR

BIOL2306

Scientific Illustration (Non-semester 2 topic, please look at topic page for dates)