

Bachelor of Creative Arts
(Visual Effects & Entertainment Design) 3D STREAM
Study Planner



Name:

Student ID:

Date:

F I R S T L E V E L	COMS1001 Academic and Professional Communication OR VEED1003 Essential Multimedia	VEED1400 Digital Fundamentals 1	VEED1402 Core Studio 1	CREA1001 Introduction to the Creative Arts
	COMS1001 Academic and Professional Communication OR VEED1003 Essential Multimedia	VEED1401* Digital Fundamentals 2	VEED1403 Digital Principles 1	First Level Option Topic from these subject areas: COMP, CREA, INNO, SCME, VEED, VISA
S E C O N D L E V E L	VEED2108* Multimedia Production Part 1	VEED2400* Digital Fundamentals 3	VEED2403* Digital Principles 2	Second Level Option Topic from these subject areas: COMP, CREA, INNO, SCME, VEED, VISA
	Select one of: CREA2106 INDG2001 INDG2002 INDG2004	VEED2401* Digital Fundamentals 4	VEED2402* Core Studio 2	Select on of: VEED2109 VEED2420 VEED3005 VEED3014
T H I R D L E V E L	VEED3302* Digital Entertainment Production 2	VEED3400 Research and Development 1	VEED3420 Creative Production 3	Third Level Elective Topic
	CREA3004 Creative Ventures	VEED3410 Research and Development 2	VEED3421 Creative Production 4	VEED3401 Creative Practice

Core Topics
Option Topics

Please note:

- This document is provided as a guide only. Students are responsible for ensuring that they have completed
- their study according to the official [Course Rule](#)
- Topic information for all topics, including pre-requisites can be found on the [Topic Page](#)
- Advice on which elective to choose is available on the [Elective Advice](#) page
- General enrolment assistance is available via [Ask Flinders](#)
- For specific course advice e-mail: courseadvice.HASS@flinders.edu.au

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F I R S T L E V E L	S E M E S T E R 1	COMS1001 Academic and Professional Communication OR VEED1003 Essential Multimedia	VEED1400 Digital Fundamentals 1 BOOTCAMP Includes: 3D Animation 3D Anatomy (Sculpting) 2D Perspective	VEED1402 Core Studio 1 SELECT ONE OF THE FOLLOWING WORKSHOPS*: Character Design 1 (2D) Digital Painting 1 (2D) Creature Design 1 (2D/3D) 3D Modelling 1 (3D) 3D Animation 1 (3D) *These are offered again in VEED1403 (Semester 2) you will take two of these over the year. You CANNOT take the same workshop twice.	CREA1001 Introduction to the Creative Arts
	S E M E S T E R 2	VEED1003 Essential Multimedia or COMS1001 Academic and Professional Communication	VEED1401 Digital Fundamentals 2 BOOTCAMP 3D	VEED1403 Digital Principles 1 SELECT ONE OF THE FOLLOWING WORKSHOPS*: Character Design 1 (2D) Digital Painting 1 (2D) Creature Design 1 (2D/3D) 3D Modelling 1 (3D) 3D Animation 1 (3D) *Do no select the same workshop you chose last semester in VEED1402.	Level 1 Option Topic/See table below

Level 1 Elective/Option Topics

Semester 2

**Any VEED/SCME/CREA/INNO/VISA Level 1 Option Topic from the Course Rule, including:*

VEED1410
 Production Project 1
 (3D & VFX)
 (Recommended*)

OR

VEED1411
 Art and Design Practice 1
 (Design Fundamentals & Graphic Design)

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S E M E S T E R S E C O N D L E V E L	S E M E S T E R 1	VEED2108 Multimedia Production Part 1	VEED2400 Digital Fundamentals 3 BOOTCAMP 3D	VEED2403 Digital Principles 2 SELECT ONE OF THE FOLLOWING WORKSHOPS*: 3D Character Modelling 2a 3D Animation Principles 1a	Level 2 Option Topic/See table below
	S E M E S T E R 2	CREA2106 Creative Arts Theory and Practice OR INDG2001 Black Poetics: Indigenous Literary Studies OR INDG2002 First Nations Visual Art OR INDG2004 Reconciliation and Indigenous Knowledges	VEED2401 Digital Fundamentals 4 BOOTCAMP 3D	VEED2402 Core Studio 2 SELECT ONE OF THE FOLLOWING WORKSHOPS*: 3D Character Modelling 2b 3D Animation Principles 1b	Level 2 Option Topic/See table below

Level 2 Elective/Option Topics

Semester 1	Semester 2
<p><i>*Any VEED/SCME/CREA/INNO/VISA Level 2 Option Topic from the Course Rule, including:</i></p> <p>VEED2421 Creative Production 2 SELECT ONE OF THE FOLLOWING WORKSHOPS*: Creature Design 2a 3D Modelling for Games 1a</p> <p>OR</p> <p>VEED2413 Studio Practice 2 SU (Intensive Summer School)</p> <p>OR</p> <p>VEED3005 Digital Games (VEED3005 is a non-semester 1 topic that runs between January - April. Please look at the topic page for dates)</p> <p>OR</p> <p>VEED3014 VFX Histories and Theories</p>	<p><i>*Any VEED/SCME/CREA/INNO/VISA Level 2 Option Topic from the Course Rule, including:</i></p> <p>VEED2420 Creative Production 1 SELECT ONE OF THE FOLLOWING WORKSHOPS*: 3D Modelling for Games 2b Creature Design 2b</p> <p>OR</p> <p>VEED2203 CGI Practices (3D Modelling & VFX)</p> <p>OR</p> <p>VEED2109 Multimedia Production Part 2 (Advanced multimedia & production techniques)</p> <p>OR</p> <p>VEED2412 Studio Practice 1 (Mocap & virtual production in the VOID. Recommended for 3rd Year)</p>

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T H I R D	S E M E S T E R 1	VEED3302 Digital Entertainment Production 2	VEED3400 Research and Development 1 BOOTCAMP 3D	VEED3420 Creative Production 3 SELECT ONE OF THE FOLLOWING WORKSHOPS*: Creature Design 3a 3D Character Modelling 3a 3D Modelling for Games 3a 3D Animation Principles 3a	Level 3 Elective Topic/See table below
	L E V E L S E M E S T E R 2	CREA3004 Creative Ventures	VEED3401 Creative Practice BOOTCAMP 3D	VEED3421 Creative Production 4 SELECT ONE OF THE FOLLOWING WORKSHOPS*: 3D Character Modelling 3b 3D Animation Principles 3b 3D Modelling for Games 3b 3D Animation Principles 3b	VEED3410 Research and Development 2 SELECT ONE OF THE FOLLOWING WORKSHOPS*: 3D Modelling for Games 3b Creature Design 3b

Level 3 Elective/Option Topics

Semester 1

**Any VEED/SCME/CREA/INNO/VISA Level 3 Option Topic from the Course Rule, including:*

***[VEED2421](#)**

Creative Production 2

SELECT ONE OF THE FOLLOWING WORKSHOPS:**

Creature Design 2a

3D Modelling for Games 2a

(VEED2421 is recommended for those who haven't already completed VEED2421)

OR

[VEED3005](#)

Digital Games

(VEED3005 is a non-semester 1 topic that runs between January - April.

Please look at the topic page for dates)

OR

[VEED2413](#)

Studio Practice 2 SU (Intensive Summer School)

OR

[VEED3014](#)

VFX Histories and Theories