

**Bachelor of Creative Arts**  
**(Visual Effects & Entertainment Design) VFX STREAM**  
**Study Planner**



Name:

Student ID:

Date:

F I R S T	<a href="#">COMS1001</a> Academic and Professional Communication OR <a href="#">VEED1003</a> Essential Multimedia	<a href="#">VEED1400</a> Digital Fundamentals 1	<a href="#">VEED1402</a> Core Studio 1	<a href="#">CREA1001</a> Introduction to the Creative Arts
	<a href="#">COMS1001</a> Academic and Professional Communication OR <a href="#">VEED1003</a> Essential Multimedia	<a href="#">VEED1401*</a> Digital Fundamentals 2	<a href="#">VEED1403</a> Digital Principles 1	First Level Option Topic from these subject areas: COMP, CREA, INNO, SCME, VEED, VISA
S E C O N D	<a href="#">VEED2108*</a> Multimedia Production Part 1	<a href="#">VEED2400*</a> Digital Fundamentals 3	<a href="#">VEED2403*</a> Digital Principles 2	Second Level Option Topic from these subject areas: COMP, CREA, INNO, SCME, VEED, VISA
	Select one of: <a href="#">CREA2106</a> <a href="#">INDG2001</a> <a href="#">INDG2002</a> <a href="#">INDG2004</a>	<a href="#">VEED2401*</a> Digital Fundamentals 4	<a href="#">VEED2402*</a> Core Studio 2	Select on of: <a href="#">VEED2109</a> <a href="#">VEED2420</a> <a href="#">VEED3005</a> <a href="#">VEED3014</a>
T H I R D	<a href="#">VEED3302*</a> Digital Entertainment Production 2	<a href="#">VEED3400</a> Research and Development 1	<a href="#">VEED3420</a> Creative Production 3	Third Level Elective Topic
	<a href="#">CREA3004</a> Creative Ventures	<a href="#">VEED3410</a> Research and Development 2	<a href="#">VEED3421</a> Creative Production 4	<a href="#">VEED3401</a> Creative Practice

Core Topics
Option Topics

Please note:

- This document is provided as a guide only. Students are responsible for ensuring that they have completed
- their study according to the official [Course Rule](#)
- Topic information for all topics, including pre-requisites can be found on the [Topic Page](#)
- Advice on which elective to choose is available on the [Elective Advice](#) page
- General enrolment assistance is available via [Ask Flinders](#)
- For specific course advice e-mail: [courseadvice.HASS@flinders.edu.au](mailto:courseadvice.HASS@flinders.edu.au)

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<b>F I R S T  L E V E L</b>	<b>S E M E S T E R  1</b>	<b>COMS1001</b> Academic and Professional Communication  OR  <b>VEED1003</b> Essential Multimedia	<b>VEED1400</b> Digital Fundamentals 1  <b>BOOTCAMP</b> Includes: 3D Animation 3D Anatomy (Sculpting) 2D Perspective	<b>VEED1402</b> Core Studio 1  <b>SELECT ONE OF THE FOLLOWING WORKSHOPS*:</b> Character Design 1 (2D) Digital Painting 1 (2D) Creature Design 1 (2D/3D) 3D Modelling 1 (3D) 3D Animation 1 (3D)  *These are offered again in VEED1403 (Semester 2) you will take two of these over the year. You CANNOT take the same workshop twice.	<b>CREA1001</b> Introduction to the Creative Arts
	<b>S E M E S T E R  2</b>	<b>VEED1003</b> Essential Multimedia  or  <b>COMS1001</b> Academic and Professional Communication	<b>VEED1401</b> Digital Fundamentals 2  <b>BOOTCAMP VFX</b>	<b>VEED1403</b> Digital Principles 1  <b>SELECT ONE OF THE FOLLOWING WORKSHOPS*:</b> Character Design 1 (2D) Digital Painting 1 (2D) Creature Design 1 (2D/3D) 3D Modelling 1 (3D) 3D Animation 1 (3D)  *Do no select the same workshop you chose last semester in VEED1402.	<b>Level 1 Option Topic/See table below</b>

**Level 1 Elective/Option Topics**

**Semester 2**

*\*Any VEED/SCME/CREA/INNO/VISA Level 1 Option Topic from the Course Rule, including:*

**VEED1410**  
 Production Project 1  
 (3D & VFX)  
 (Recommended\*)

OR

**VEED1411**  
 Art and Design Practice 1  
 (Design Fundamentals & Graphic Design)

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<b>S E M E S T E R  1</b>  <b>S E C O N D  L E V E L</b>	<b>VEED2108</b> Multimedia Production Part 1	<b>VEED2400</b> Digital Fundamentals 3  <b>BOOTCAMP VFX</b>	<b>VEED2403</b> Digital Principles 2  <b>SELECT ONE OF THE FOLLOWING WORKSHOPS*:</b> 3D Character Modelling 2a 3D Animation Principles 1a	Level 2 Option Topic/See table below
	<b>S E M E S T E R  2</b>	<b>CREA2106</b> Creative Arts Theory and Practice OR <b>INDG2001</b> Black Poetics: Indigenous Literary Studies OR <b>INDG2002</b> First Nations Visual Art OR <b>INDG2004</b> Reconciliation and Indigenous Knowledges	<b>VEED2401</b> Digital Fundamentals 4  <b>BOOTCAMP VFX</b>	<b>VEED2402</b> Core Studio 2  <b>SELECT ONE OF THE FOLLOWING WORKSHOPS*:</b> 3D Character Modelling 2b 3D Animation Principles 1b

**Level 2 Elective/Option Topics**

Semester 1	Semester 2
<p><i>*Any VEED/SCME/CREA/INNO/VISA Level 2 Option Topic from the Course Rule, including:</i></p> <p><a href="#">VEED2202</a>                      CGI Foundations                      (Recommended*)</p> <p>OR</p> <p><a href="#">VEED3014</a>                      VFX Histories and Theories                      (Recommended for 3rd year)</p>	<p><i>*Any VEED/SCME/CREA/INNO/VISA Level 2 Option Topic from the Course Rule, including:</i></p> <p><a href="#">VEED2203</a>                      CGI Practices                      (3D Modelling &amp; VFX)                      (Recommended*)</p> <p>OR</p> <p><a href="#">VEED2412</a>                      Studio Practice 1                      (Mocap &amp; virtual production in the VOID)                      (Recommended for 3rd year)</p> <p>OR</p> <p><a href="#">VEED2109</a>                      Multimedia Production Part 2                      (Advanced multimedia &amp; production techniques)</p>

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T H I R D	S E M E S T E R 1	<b>VEED3302</b> Digital Entertainment Production 2	<b>VEED3400</b> Research and Development 1  <b>BOOTCAMP VFX</b>	<b>VEED3420</b> Creative Production 3  SELECT ONE OF THE FOLLOWING WORKSHOPS*: Creature Design 3a 3D Character Modelling 3a 3D Modelling for Games 3a 3D Animation Principles 3a	Level 3 Option Topic/See table below
	L E V E L	S E M E S T E R 2	<b>CREA3004</b> Creative Ventures	<b>VEED3401</b> Creative Practice  <b>BOOTCAMP VFX</b>	<b>VEED3421</b> Creative Production 4  SELECT ONE OF THE FOLLOWING WORKSHOPS*: 3D Animation Principles 3b 3D Character Modelling 3b

**Level 3 Elective/Option Topics**

Semester 1	Semester 2
<p><i>*Any VEED/SCME/CREA/INNO/VISA Level 3 Option Topic from the Course Rule, including:</i></p> <p style="text-align: center;"> <a href="#"><b>VEED3014</b></a>                      Visual Effects Histories and Theories                      (Recommended*)                 </p>	<p><i>*Any VEED/SCME/CREA/INNO/VISA Level 3 Option Topic from the Course Rule, including:</i></p> <p style="text-align: center;"> <a href="#"><b>VEED2412</b></a>                      Studio Practice 1                      (Mocap &amp; virtual production in the VOID)                      (Recommended*, students may request that this replace                      VEED3410 as core)                 </p> <p style="text-align: center;">OR</p> <p style="text-align: center;"> <a href="#"><b>VEED2203</b></a>                      CGI Practices                      (3D modelling &amp; VFX)                 </p> <p style="text-align: center;">OR</p> <p style="text-align: center;"> <a href="#"><b>VEED2201</b></a>                      Interaction Design                      (User centred design for interactive projects)                 </p>